

WOLF PRIEST

Leader

Cleave

Close-quarters

Combat Doctrines

M7"

T5

SV3+

W4

LD6+

OC1

RW4+

75 PTS

Base 40mm



1KOMMANDO

Healing Balms

In your Command phase, this unit heals D3+1 wounds.

2BEWEGUNG

3BESCHUSS

Absolver bolt pistolCLOSE-QUARTERS

R	A	BS	S	AP	D
18"	1	3+	5	-2	2

VERWUNDET

2+ T1-2	3+ T3-4	4+ T5	5+ T6-9	6+ T10+
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4ANGRIFF

5NAHKAMPF

Crozius arcanumCLEAVE 1

R	A	WS	S	AP	D
Melee	5	2+	6	-1	2

VERWUNDET

2+ T1-3	3+ T4-5	4+ T6	5+ T7-11	6+ T12+
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Litany of Hate

This unit's melee attacks have [LANCE]

VERTEIDIGUNG

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IMMER / EINMALIG

GEGEN DIESE EINHEIT

W5 · RW 3+ · 4++ · 4 LP je Modell

WIRD VERWUNDET MIT

2+ S10+	3+ S6-9	4+ S5	5+ S3-4	6+ S1-2
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RETTUNGSWURF JE DS

DS 0 3+	DS -1 4+	DS -2 4++	DS -3 4++	DS -4 4++
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REGELN & KEYWORDS KURZ

Cleave This ability always takes the form [CLEAVE X].

Close-quarters Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06).

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

AUFSTELLUNG

1x Wolf Priest

Ausrüstung: Absolver bolt pistol, Crozius arcanum

Anführer

This model can be attached to the following units: ASSAULT INTERCESSOR SQUAD, BLADEGUARD VETERAN SQUAD, BLOOD CLAWS, GREY HUNTERS, INTERCESSOR SQUAD, WOLF GUARD HEADTAKERS